KARGI CHAUHAN

in Kargi-chauhan

Github hargichauhan

Work Experience

SJSU Research Foundation

Student Researcher - ML, XAI, NLP August 2024 - Present

California, USA

- Developed XAI-driven NLP solutions, leveraging BERT, spaCy, and SHAP for transparency.
- Explored bias and explainability in LLMs with LangChain and OpenAI APIs, designing fairness metrics for AI systems system.

3UM

Remote, USA

Software Engineer - ML, LLMs, GenAI

April 2024 - Present

- \circ Fine-tuned Large Language Models using PyTorch and Huggingface, achieving a 25% improvement in model accuracy and
- o Optimized fine-tuning and inference with advanced techniques (KV cache, reduced precision, Multi Query Attention, Rotary Embeddings) and integrate into cloud-based products, enhancing the performance of distributed NLP system.

NASA JPL - SpaceTrex

Remote, USA

Software Engineering - ML/AI

Feb 2024 - May 2024

- Designed advanced attitude estimation and lighting systems for a CubeSat satellite, achieving precise pose estimation using singular vision sensors.
- Trained multi-modal neural networks and managed hardware design, test, and validation, achieving 97% accuracy on synthetically developed real-time data sets comprising 100,000 million records.
- o Developed spacecraft pose estimation algorithms, accurately identifying camera position changes from image data on hardware similar to NASA's R5 CubeSat, contributing to the NASA Johnson Pose Estimation Challenge.

Tech Core Arizona, USA

Software Developer Intern - Backend

June 2022 - Aug 2022

- o Built data pipelines and RESTful APIs using Node.js and Express.js, enhancing application performance by 35%.
- Implemented GraphQL APIs with Apollo Server, reducing server load by 20%.
- Managed deployment infrastructure with Docker, Kubernetes, and ArgoCD, improving deployment efficiency.
- o Optimized complex SQL queries in PostgreSQL and Elasticsearch, achieving 50% faster data retrieval.

GirlScript Summer of Code

Remote, USA

Software Developer Intern - Full-stack

Jun 2021 - Aug 2021

- o Developed features for a transaction web application using React, Redux, Angular, and MySQL. Reduced form loading time by 40% through optimization.
- o Optimized backend services using Node.js, Knex.js, and Bookshelf.js, decreasing transaction processing time by 80%.
- Implemented secure authentication protocols, increasing application security and user trust.

Skills Summary

- Languages & Frameworks: Python, C++, C#, Java, ReactJS, HTML, CSS, Swift, MySQL, Node.js, R
- Software Development: Git, Docker, Kubernetes, RESTful APIs, Microservices, AWS(Lambda, EC2), Unity3D
- Machine Learning: PyTorch, Scikit-Learn, Apache Spark, Hadoop, Scikit-Learn, Matplotlib, Seaborn

Education

University Of Arizona

Arizona, USA

2020 - 2024 BS in Information Science Emphasize Machine Learning and Data Science, Minor in Game Design and Development Relevant Courses: Software Development, Data Structures and Algorithms, Machine Learning GPA: 3.9 / 4.0

Selected Publications

- Kargi Chauhan, Vishnu Pendyala, "Large Language Models and XAI" (Under Review)
- Kargi Chauhan, Athip Thirupathi Raj, Jekan Thangavelautham, "Enabling Deep Space Using Inspectors Accompanying Small Spacecraft System of System Architecture", Interplanetary Small Satellite Conference, NASA JPL 2024. Paper
- Kargi Chauhan, Angelina Anani, Sefiu Adewuyi, "From Mines to Minds: Exploring Immersive Learning's Influence in Mining Engineering Education", UR Inspiration a Undergraduate Research conference Paper
- Hannah D Budinoff, Andrew Wessman, Kargi Chauhan, "Using online learning modules to improve students' use of technical standards in additive manufacturing courses and projects", ASEE 2023. Paper

Academic Projects

- Pose Bowl: Spacecraft Detection and Pose Estimation Challenge: Developed computer vision algorithm for spacecraft camera position estimation improving NASA's R5 inspection accuracy by 97%, enhancing mission safety in space. Code
- Metropolis Hastings MCMC Inference of 3D Line: Implemented Metropolis-Hastings MCMC to estimate 3D line parameters from noisy 2D images, generating samples, finding MAP estimates, and using dual-camera data for 3D modeling in autonomous systems. Code